

EasiGame

The smart, no-code game creation platform that turns any teaching idea into an interactive classroom experience.

ONLINE PORTAL teacherpro.maxhub.com

| What is EasiGame?

EasiGame is the smart game creation platform under EasiClass. No coding required — just describe your idea and AI generates an interactive classroom game. Publish it, let others clone it, or remix existing games to fit your class.

| Why EasiGame?

Teaching without limits — games are the new courseware.

Break subject barriers! Whether it's vocabulary spelling, mental math, or science simulations — EasiGame turns dry knowledge into interactive games that students actually want to play.

Feature	Traditional	EasiGame
Interactivity	One-way playback	✓ Click, drag, type
Reusability	Download source file	✓ One-click clone
Platform	Needs specific software	✓ Browser — click & play

| Supported Game Types

Five categories to cover any teaching scenario:

Experiment
Hands-on operations and inquiry for science experiments and practical verification.

Practice
Drills and assessments to reinforce basics, including exercises and dictation.

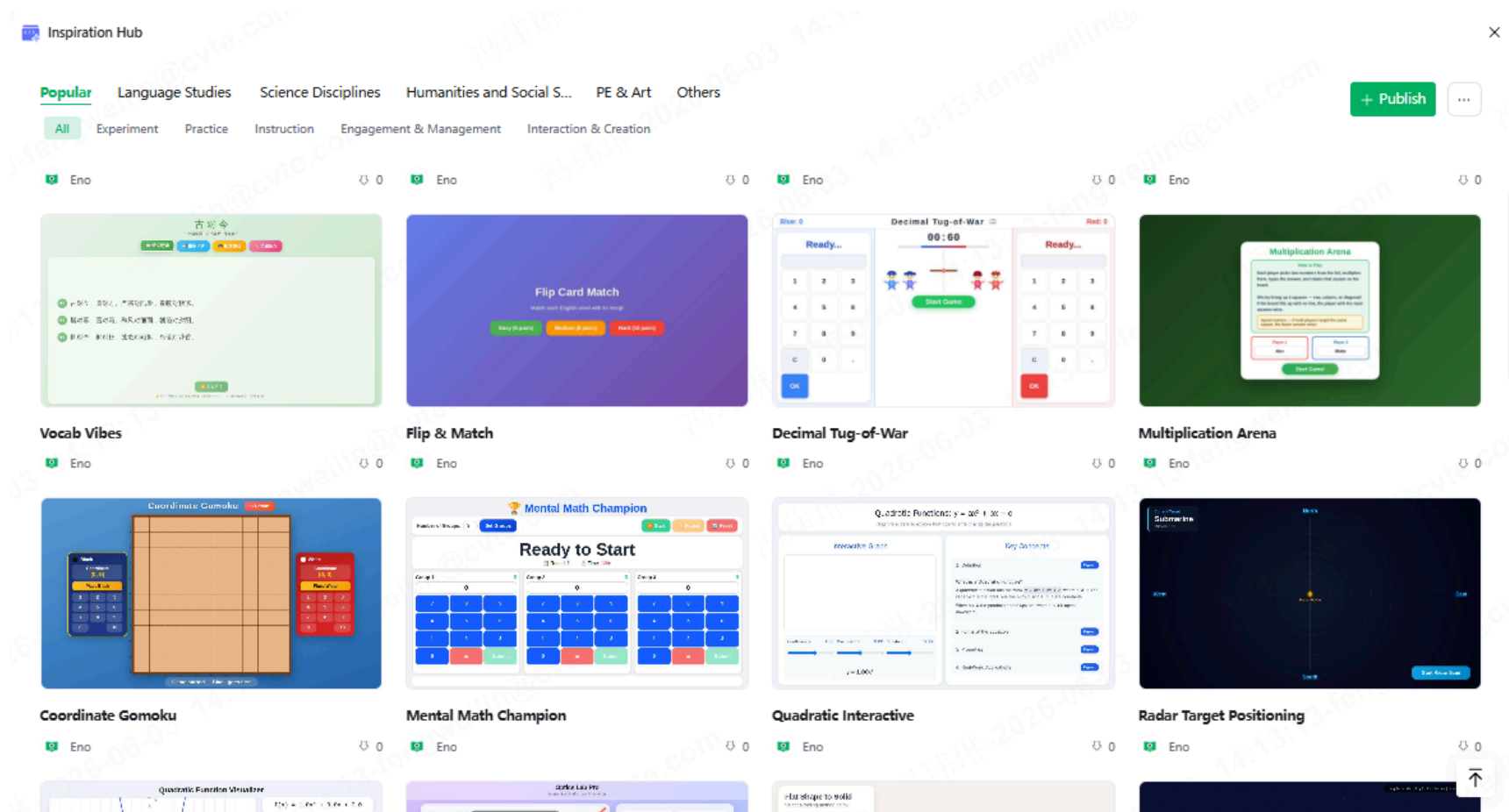
Instruction
Teacher-led concept analysis and key point explanations.

Engagement & Management
Managing discipline, pacing, and focus to build a positive learning atmosphere.

Interaction & Creation
Games, role-play, and projects to boost participation and creativity.

What is 'Inspiration Hub'?

It serves as the game's 'App Store' and 'Creative Bazaar'. Inspiration Hub is not merely a list; it is a shared game resource library for all teachers. Here, you can one-click access games posted by others, and you can also 'list' your own creative ideas for use by teachers worldwide.

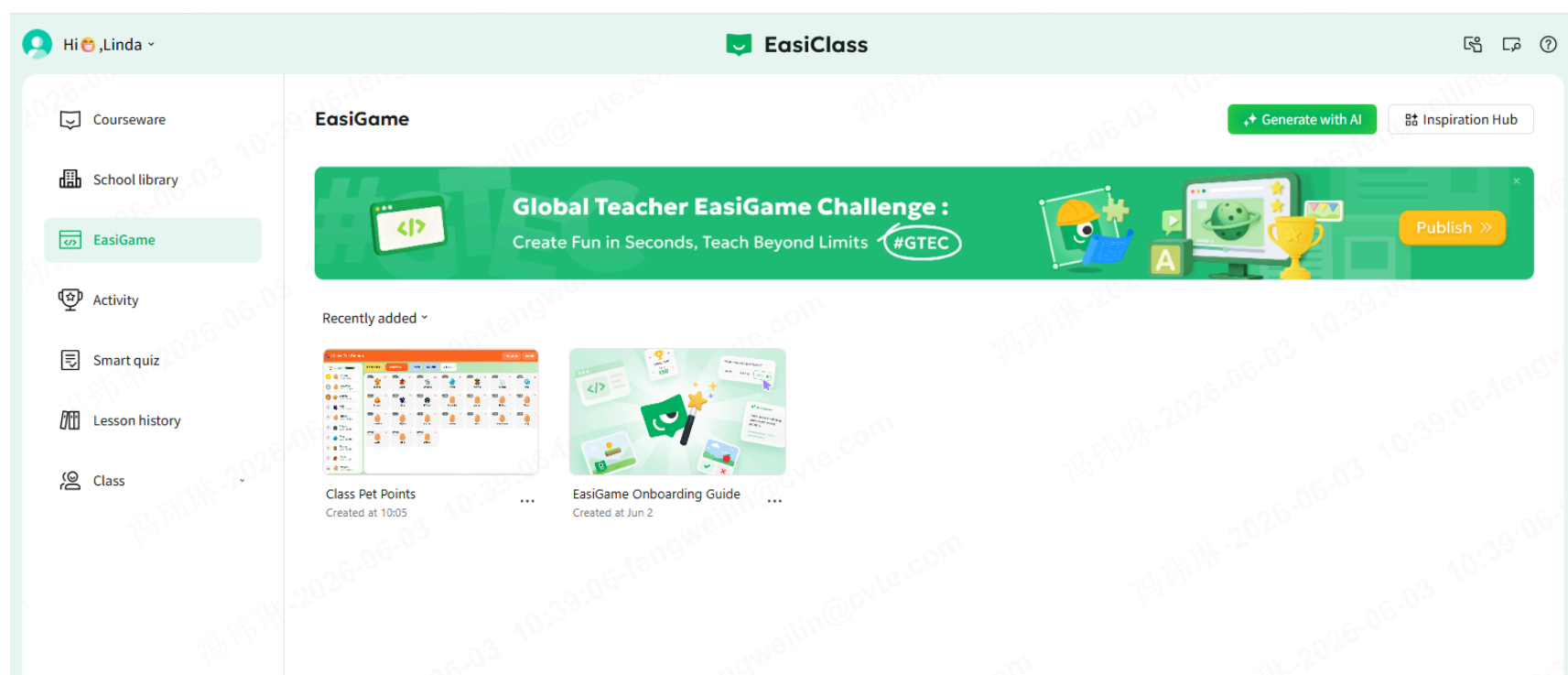


Generate a Game

Just three steps to turn your idea into a playable game:

1 The first step: Open EasiGame

Click **EasiGame** in the left navigation bar, then tap **Generate with AI** at the top right.



2 The second step: Describe Your Game

Choose a template

 EasiGame ×

Please help me create a knowledge practice game for the topic: . The practice format should be , the question type should be , and the difficulty level should be .

**Experiment**
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**Practice** ↗
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[Inspiration Hub →](#)

or type your idea freely, e.g., *"Simple Tenses Explorer"*.

 EasiGame ×

Just describe your concept. We'll doodle it into animated explanations and craft the classroom game—your personal visual playbook, created in minutes.

**Experiment**
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[Inspiration Hub →](#)

3 The third step: Refine & Generate

~20 seconds to analyze. Pick grade, style, and objectives — then generate!

Requirements gathering 2/3

Preferred page format

Choose the main presentation/interaction style you want.

☐

Illustrated explanation + examples

Visual diagrams and annotated example sentences (recommended for clarity)

recommend

☐

Step-by-step explanation with practice

Short explanation segments followed by quick exercises

☐

Interactive timeline/visualization of tenses

Graphical timeline showing when to use simple tenses

☐

Mini-quiz focused page

Concise explanations but emphasizes assessment and feedback

Skip and generate

Next

 **Tip:** The more specific your description, the better the result. Include subject, grade level, and learning goals.

EasiGame

Generating... 4%

Building your game... Feel free to close this window. It will appear in "EasiGame" once ready.

Simple Tenses Explorer

Present Simple

Rule: Use for habits, facts, and things that are always true.

I **eat** breakfast at 7.
Why? Describes a daily habit.

The sun **rises** in the east.
Why? Describes a universal fact.

Timeline View

Past

Now

Future

Past Simple

Rule: Use for finished actions that happened before now.

Timeline View

Answered 0 of 6 questions.

Reset All

Check Answers

Finally, the game is coming!

Publish to Inspiration Hub

Share your creation with teachers worldwide and expand your global teaching impact.

EasiGame User Guidebook

Page 4

How to Publish:

- 1 **Go to Inspiration Hub:** Navigate to the **Inspiration Hub** section via the top menu.
- 2 **Click Publish:** Select the target game you want to share from your workspace library.
- 3 **Add Details & Confirm:** Write a catchy title and brief description, then confirm submission.

Inspiration Hub

<

Game Title

Give your game a snappy name! (Max 20 chars)

Your Game

Pick a game from your creations to publish.

Game Description

Tell us why it's awesome in 200 words!

0/200

Game Cover

☒ Upload from Device ☐ Auto-generated

Drag and drop an image here, or browse

Recommended: 1200x600 px | Max 10 MB

Supports JPEG and PNG.

Category Settings

Language: English

Grade: Pick a game from your creations to publish.

Quick Tips for Publishing:

- 1) Write a clear title containing the subject and grade level.
- 2) Describe clear learning goals to help others understand the knowledge points.
- 3) Add attractive descriptions to draw more teachers to try your game!

Clone & Remix

Borrow, remix, and make it your own — make your lesson preparation 10× faster.

1. Browse & Search

Filter by subject tags (Language Studies, Science Disciplines, PE & Art) or game type in the Inspiration Hub to instantly find what you need.

Popular

Language Studies

Science Disciplines

Humanities and Social S...

PE & Art

Others

All

Experiment

Practice

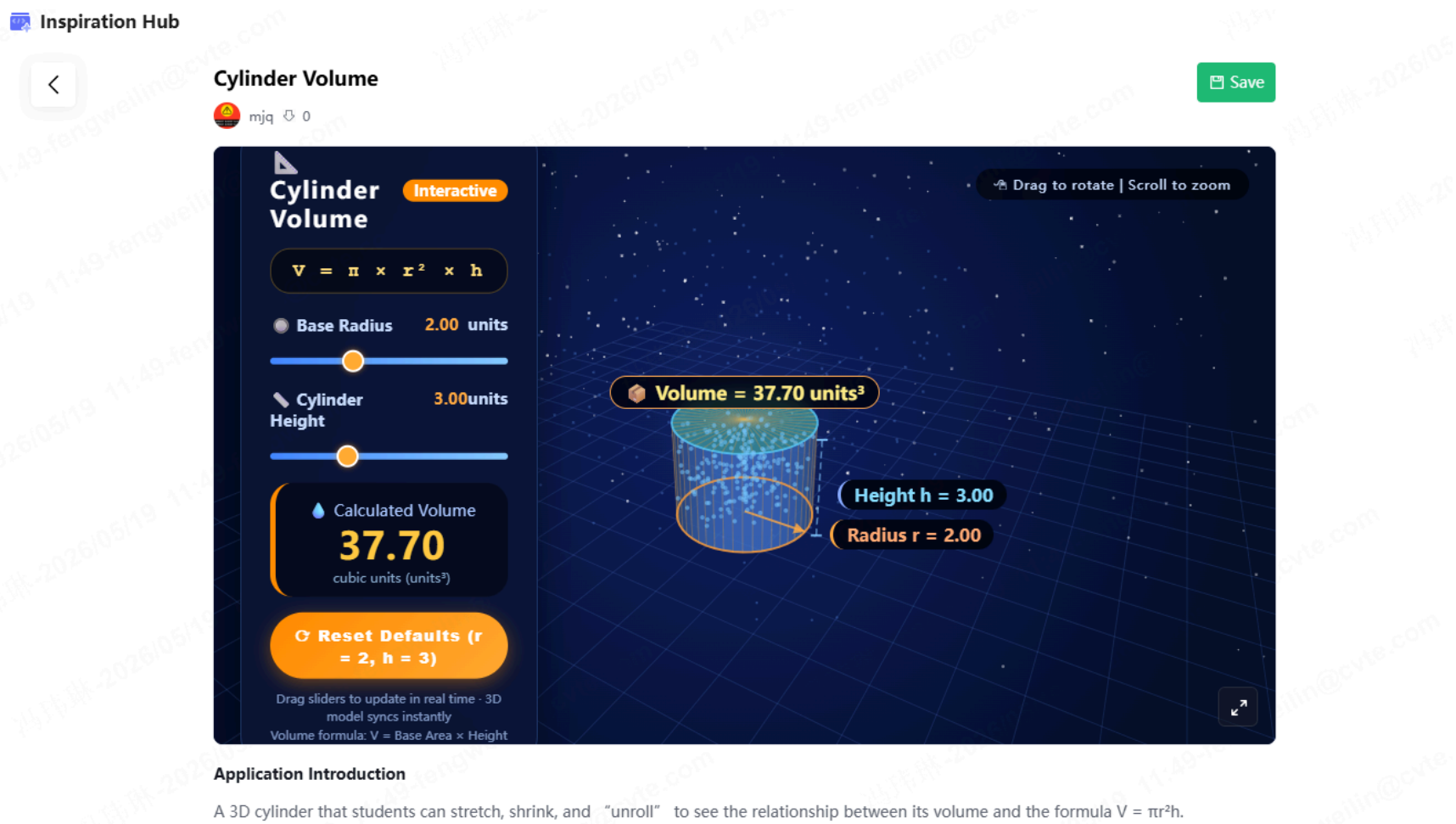
Instruction

Engagement & Management

Interaction & Creation

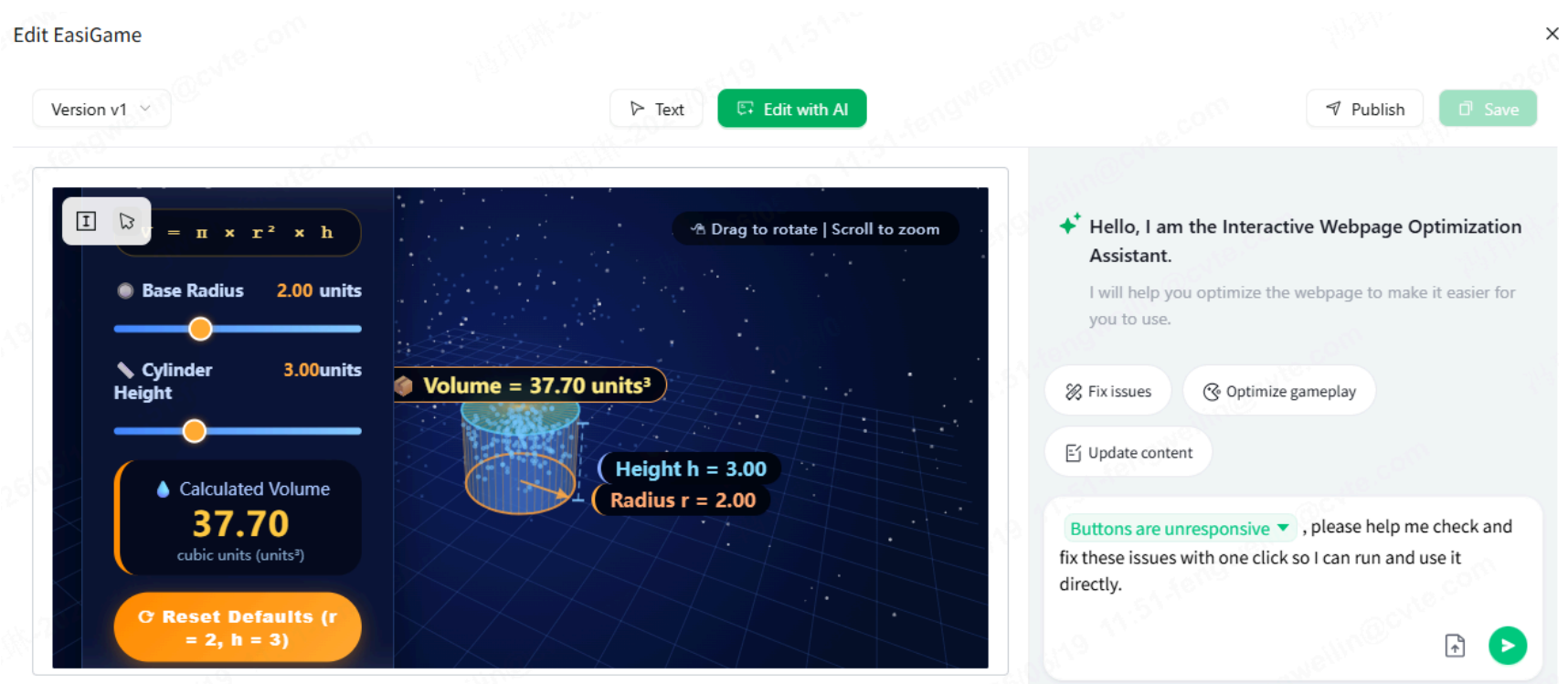
2. One-Click Save

Click **Save** on any shared game card to instantly clone a copy directly into your personal workspace library.



3. Customize It

Open the cloned version and seamlessly edit content parameters, adjust difficulty bars, or switch overall themes to fit your precise class pace.



Use in Classroom

Three flexible ways to seamlessly integrate games into your regular teaching workflow:

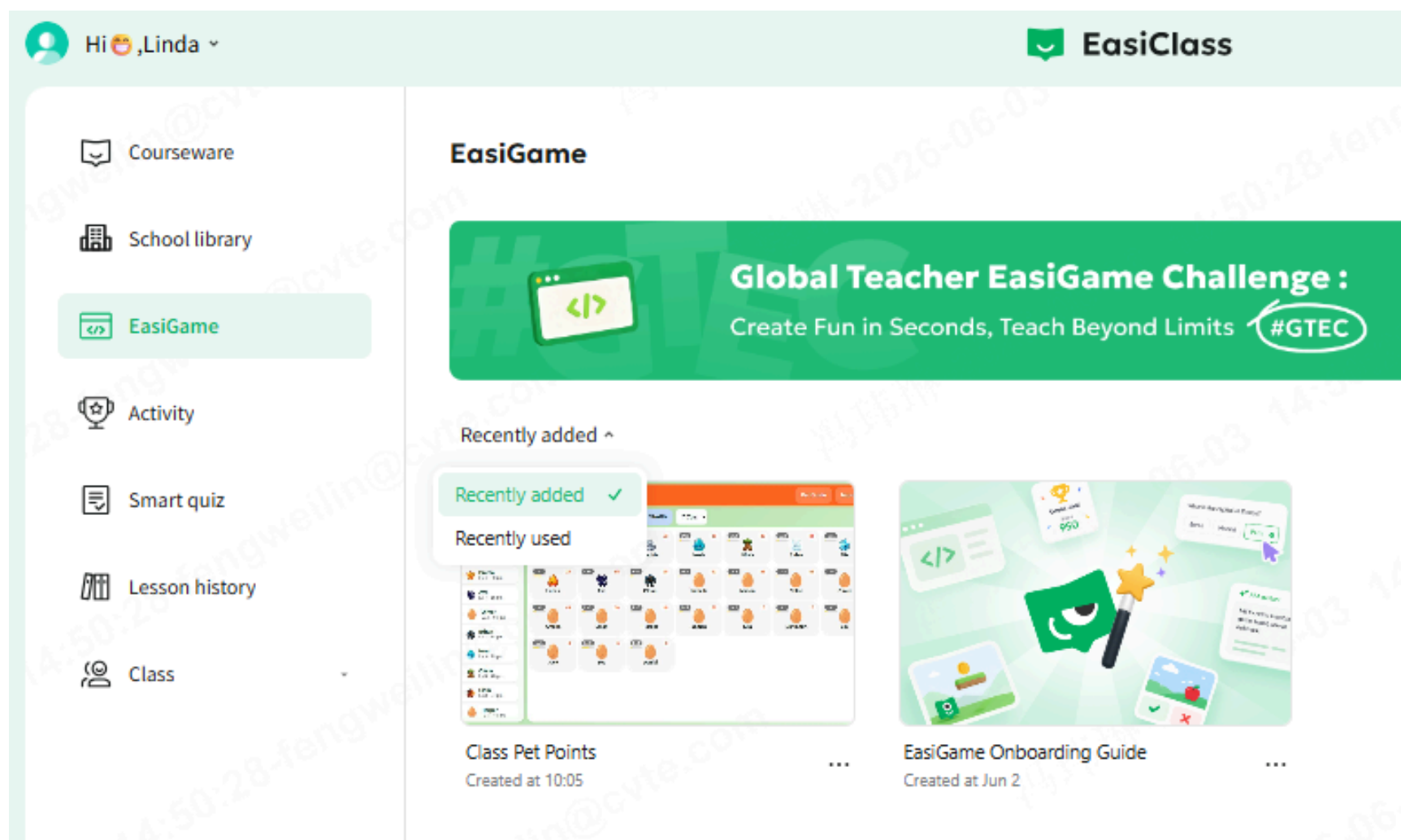
-  **Live Projection:** Open the game link directly inside the interactive whiteboard mode. Students interact on the big screen in real time.
-  **EasiGame Web Portal:** Log into teacherpro.maxhub.com on any browser, go to your game library, select a project, and present fullscreen.
-  **Embed in Slides:** Copy the target game web link and insert it into your EasiClass slides. Click to trigger instant full-screen play during lessons.

Workpiece Management

Effortlessly view, track, and modify all your publication and collection records.

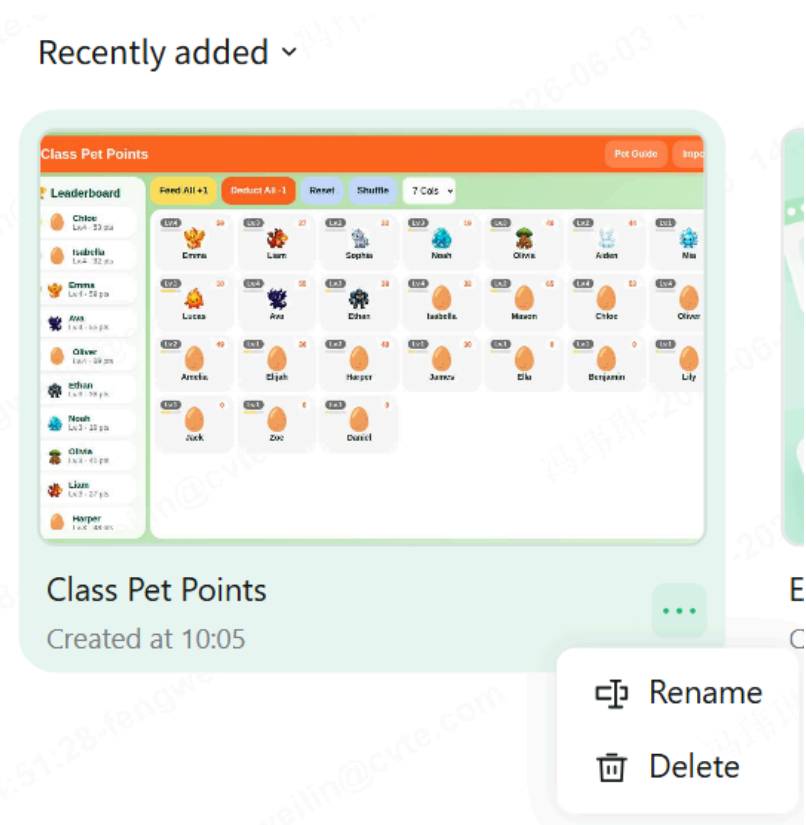
1. Home Page View

Click to enter EasiGame on the EasiClass dashboard home page to view recently added, edited, or frequently used classroom games.



2. Workpiece Modification

Custom renaming, fast duplication, and deletion can be performed dynamically for each game asset inside the card's extended menu.



Frequently Asked Questions

Quick answers to common troubleshooting questions:

Q1: Which browser should I use for the best experience?

We strongly recommend Google Chrome for optimal rendering and stable multi-touch response.

Q2: What languages are supported by EasiGame?

All 13 core languages in EasiClass (including English, Japanese, Thai, etc.). The system auto-matches your interface language.

Q3: Why can't I find the edit button on a game?

Make sure you are the owner. Cloned games are fully editable; shared external links are preview-only. Click "Save" first to clone it to your library.



SCAN TO LEARN MORE

Detailed operation videos can be viewed here:

Explore game templates, operations, and interactive classroom ideas.